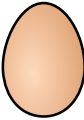
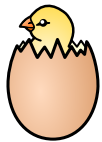


Bryd billedkoden og indsæt de manglende tal.

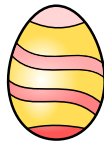
								
1	3	2	6	7	4	9	8	5



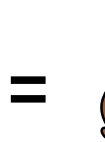
+



=



+



=



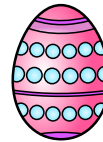
+



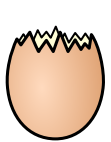
=



+



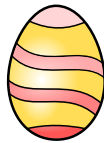
=



+



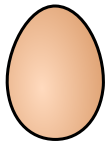
=



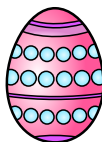
+



=



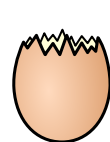
+



=



+



=



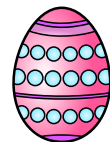
+



=



+



=



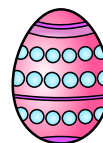
+



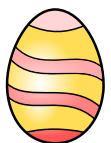
=



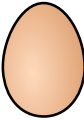
+

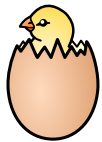


=



Bryd billedkoden og indsæt de manglende tal.

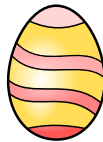
								
1	3	2	6	7	4	9	8	5



+

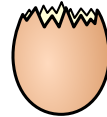
6

=



3

+



=



7

+

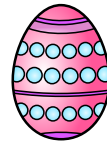


=



1

+



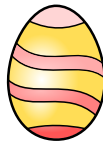
=



+

4

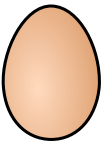
=



+

2

=



4

+



=



+

3

=

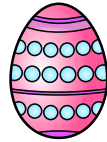


8

+



=



+

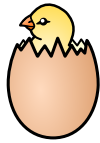
4

=



2

+

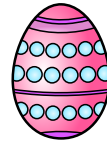


=



3

+



=

